



Remote  
Health



HEALTH@WORK

# Course materials

## Scientific work for professionals

Digital Health | Health@Work



## Contents

- **Why scientific working matters?**
- **The research process**
- **Research questions & hypotheses**
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- **Statistical concepts**

## Why scientific working matters?



**Scientific working provides a reliable foundation for decision-making in Digital Health.**

**Especially when dealing with digital interventions, such as stress apps, biofeedback systems, or home-based neurofeedback, it is crucial to evaluate safety and effectiveness.**

**Scientific working enables professionals to:**

- **critically assess digital interventions**
- **distinguish real effects from chance or placebo**
- **formulate evidence-based recommendations**
- **ensure data quality and transparency**

**It prevents poor decisions and builds trust among users, employers, and institutions.**



**Why scientific working matters?**

## Risks of Lacking Scientific Standards



**Faulty data analysis or flawed methods often lead to incorrect conclusions. Examples:**

- **Incorrect weighting → distorted results**
- **Missing data → faulty analyses**
- **Misinterpreted correlations → wrong decisions**

**Especially in the digital health sector, such errors can mean that ineffective or even burdensome measures are used.**

**Scientific work is the foundation of every credible digital health intervention.**

## The research process



**The research process includes several structured steps:**

- 1. Identify a topic**
- 2. Formulate a research question**
- 3. Develop a hypothesis (if quantitative)**
- 4. Choose the appropriate method**
- 5. Collect data**
- 6. Analyze data**
- 7. Interpret findings**

**Each step builds on the previous one.**

**Good structure prevents problems later in the project.**



## Finding a topic

**A research topic should:**

- be relevant for digital health or prevention
- be scientifically editable
- have sufficient literature base
- be realistic within the available time resources

**Examples of digital health:**

- Effectiveness of a digital stress score tool
- Neurofeedback home training for concentration difficulties
- The rule of app usage frequency in stress reduction





## Planning the approach



**A solid research plan includes:**

- **clear milestones**
- **realistic time frame**
- **defined data sources**
- **clear responsibilities**
- **technical availability**

**Planning ensures that the analysis is feasible and that practical obstacles are avoided.**

## What good planning achieves

- **Structure**
- **Focus**
- **Smooth writing & analysis**
- **Reliable results**

**Without planning: chaos.**

**With planning: a clear direction.**



## Research questions & hypotheses



## **A research question determines:**

- **WHAT** is being investigated
- **WHY** it matters
- **HOW** the study must be designed

## **A good research question is:**

- **Precise**
- **clearly formulated**
- **theory-based**
- **Answerable**

## **Examples:**

**“How does the stress score change after 4 weeks of daily app use?”**

**“Which factors influence compliance with home-based neurofeedback?”**



## Good vs. bad questions

**Bad:**

**"Is neurofeedback good?" → too vague**

**Good:**

**"Does daily neurofeedback home training improve attention span in adolescents?"**

**→ measurable, specific, properly structured**



## Hypotheses

**Hypotheses are testable statements.  
They are especially important in quantitative research.**

**Example:**

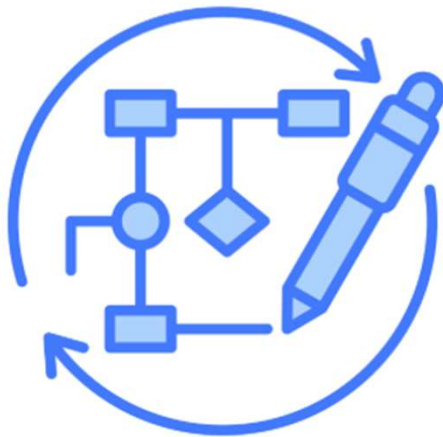
**H1: “Using the stress app significantly reduces the stress score within four weeks.”**

**A hypothesis must be:**

- **Falsifiable**
- **clearly expressed**
- **based on measurable variables**



## Purpose of a hypothesis



**A hypothesis guides:**

- which data is collected
- which statistical method is needed
- how results should be interpreted

**Hypothesis = the Compass of the Analysis**

## Methods: qualitative & quantitative





## Qualitative methods help understand:

- user experiences
- barriers to usage (e.g., compliance issues)
- Motivation
- well-being

## Typical qualitative methods:

- Interviews
- focus groups
- Observations
- case studies



They are ideal for Digital Health research involving subjective experience.

## Quantitative methods measure:

- Effects
- Changes
- Connections
- Patterns

## Examples in the digital health sector:

- Stress score (0–100)
- Sleep duration via app
- HRV measurements
- Training frequency in neurofeedback



## Mixed Methods

**The combination of quality and quantity is particularly valuable:**

- **Numbers + Meaning**
- **Measurement + Explanation**
- **Results + User Feedback**

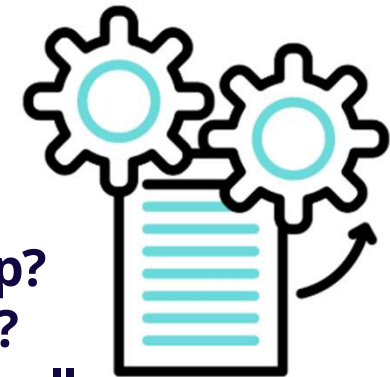
**Ideal for digital health interventions.**

**Example combination**

**Qualitative: Why do some users engage less with the app?**

**Quantitative: How much does the stress score decrease?**

**Integration: Both types of data together explain the overall picture.**



## Statistical concepts



## Key terms:

- **Variable:** e.g., stress score
- **Sample:** participants
- **Scale level:** nominal, ordinal, interval , ratio
- **Measurement:** how the value is collected

**These elements determine which statistical tests are appropriate.**



## Descriptive statistics

**Descriptive statistics summarize data:**

- Mean
- Median
- standard deviation
- Distributions
- visualizations (histograms, boxplots)

**They help understand the basic shape of the data before testing hypotheses.**



## Inferential statistics

**Inferential statistics determine:**

- whether an effect is real or due to chance
- whether differences are statistically significant
- how strong relationships are

**Important methods:**

- t-test
- ANOVA
- correlation
- Regression



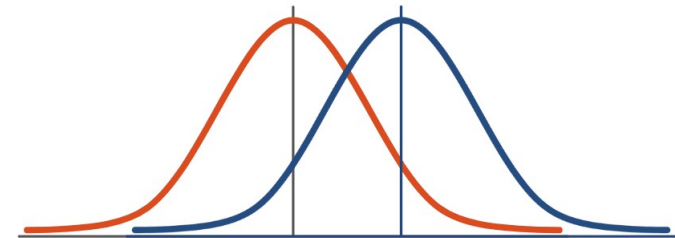
## Example: Stress app analysis

**Research question:**  
"Does the app reduce stress?"

**Method:**  
Pre- and post-t-test

**Interpretation:**  
If  $p < .05 \rightarrow$  the change is statistically significant.

**T-TEST**





## Sources

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